

RESOLUTION SUPPORTING TEXAS PROPOSITION 5 TO ESTABLISH A PERMANENT STATE DEDICATED PARKS AND HISTORICAL SITE FUNDING STREAM

WHEREAS, the West Houston Association's West Houston 2060 Plan (www.westhouston2060.org) calls for more funding options and more open space to keep pace with recommendations from the National Recreation and Parks Association; and

WHEREAS, in 1993, Texans voted to establish a consistent funding stream for state and local parks and historical sites, by dedicating 40% of sales taxes collected from the "Sporting Goods Sales Tax" to parks and recreation programs,

WHEREAS, the Sporting Goods Sales Tax has provided approximately \$1 billion for state and local parks and historical sites between 1993 and 2017; and

WHEREAS, with very little opposition, both Houses of the 86th Texas Legislature passed Senate Joint Resolution 24, which will make the Sporting Goods Sales Tax permanent and raise the percentage dedicated to state and local parks and historical sites to 100%; and

WHEREAS, Senate Joint Resolution 24 will appear as Proposition 5 on the November 5, 2019 ballot and ask voters to consider, "The constitutional amendment dedicating the revenue received from the existing state sales and use taxes that are imposed on sporting goods to the Texas Parks and Wildlife Department and the Texas Historical Commission to protect Texas' natural areas, water quality, and history by acquiring, managing, and improving state and local parks and historic sites while not increasing the rate of the state sales and use taxes;" and

WHEREAS, Texas Parks and Wildlife and the Texas State Historical Commission will administer this funding in a manner that is likely consistent with the West Houston 2060 Plan;

NOW, THEREFORE BE IT RESOLVED THAT THE WEST HOUSTON ASSOCIATION SUPPORTS TEXAS PROPOSITION 5 CALLING FOR A PERMANENT, DEDICATED PARKS AND HISTORICAL SITE FUNDING STREAM.

Adopted by the West Houston Association's Board of Directors this 24th day of September, 2019.

Heath Melton
Chairman of the Board